

Paper chase due in 2 weeks

I am traveling next week — no lectures / OH

## Dynamic Forests:

unrooted, undirected

Maintain a collection of vertex-disjoint trees

Structural: Cnt, link, find root

Subtree: Sum, Min, Add, Mul, Set, Negate

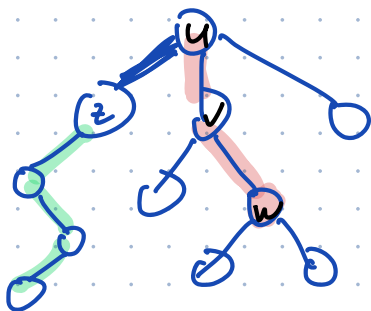
Path:

Last time: Euler tour tree — subtree + struct  $O(\log n)$

ST-trees: path + struct  $O(\log n)$

### Root trees

Every node  $v$  has a preferred child ptr:  
points toward last node accessed in subtree @  $v$ .

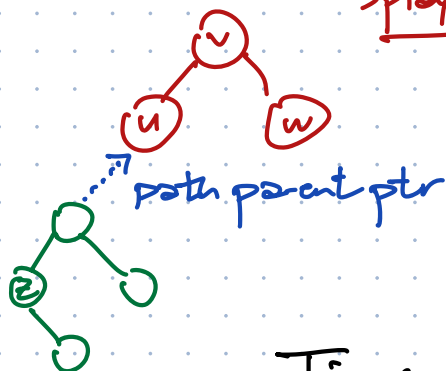


After access( $v$ )

all edges on path from root to  $v$   
are preferred  
but no edges touching path

Each pref. path is stored in a path tree

BST of path nodes in depth order  
splay trees



Make an edge in not preferred:

split path tree

Make edge preferred

concat 2 path trees.

$O(\log n)$   
am time

Time for access( $v$ ) =

$O(\# \text{ non-pref edges on path to } v) \cdot O(\log n)$

① make this +

## Access Lemma:

Am. cost for  $\text{splay}(w)$  is  $\leq 1 + 3 \text{newrank}(w) - 3 \text{oldrank}(w)$

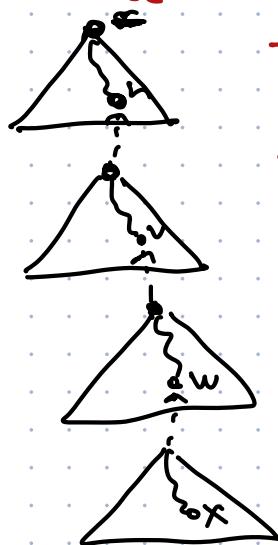
$$\text{rank}(w) \lg \text{size}(w) = \lg \sum_{w \downarrow v} \text{wt}(w)$$

purely for analysis

Define  $\text{wt}(w) =$

# nodes in all path trees

connected to  $w$  by path-parent ptr



$$\uparrow 1 + 3 \text{rank}_4(x) - 3 \text{rank}_3(x)$$

$$\uparrow 1 + 3 \text{rank}_3(x) - 3 \text{rank}_2(x)$$

$$\uparrow 1 + 3 \text{rank}_2(x) - 3 \text{rank}_1(x)$$

$$\uparrow 1 + 3 \text{rank}_1(x) - 3 \text{rank}_0(x)$$

$$\leq (\# \text{ path trees}) + O(\log n)$$

② amortized  ~~$O(\log n)$~~   
 $O(\log n)$

Claim: amortize

# preferred ptr changes =  ~~$O(\log n)$~~   $O(\log n)$

## Heavy-light decomposition

Edge from parent  $u$  to child  $v$  in  $T$  is heavy

if  $\text{size}_T(v) > \frac{1}{2} \text{size}_T(u)$

Every node has  $\leq 1$  heavy child

Claim: Any root-to-leaf path in  $T$  has  $\leq \lg n$  light edges

Proof: Defs of light and  $\lg n$ .  $\square$

Edges of  $T$  can be either heavy or light  
and either preferred or not

$$\# \text{edges} \rightarrow \text{pref} = \underbrace{\# \text{light} \rightarrow \text{pref}}_{\leq \lg n} + \# \text{heavy} \rightarrow \text{pref}$$

$$\sum_{\text{accesses ops}} \# \text{heavy} \rightarrow \text{pref} \leq \sum_{\text{accesses ops}} \boxed{\# \text{heavy} \rightarrow \text{not pref}} + n - 1$$

# edges stop being both pref + heavy

Access:  $\# \text{heavy} \rightarrow \text{not pref} \leq 1 + \# \text{light} \rightarrow \text{pref} \leq 1 + \lg n$

Cut: Some edges on access path  $\text{heavy} \rightarrow \text{light} \leftarrow \leq \lg n$   
 off access path  $\text{light} \rightarrow \text{heavy} \leftarrow \emptyset$

Link: some edges on path  $\text{light} \rightarrow \text{heavy} \Rightarrow \emptyset$   
 off path  $\text{heavy} \rightarrow \text{light}$

Dealing with roots

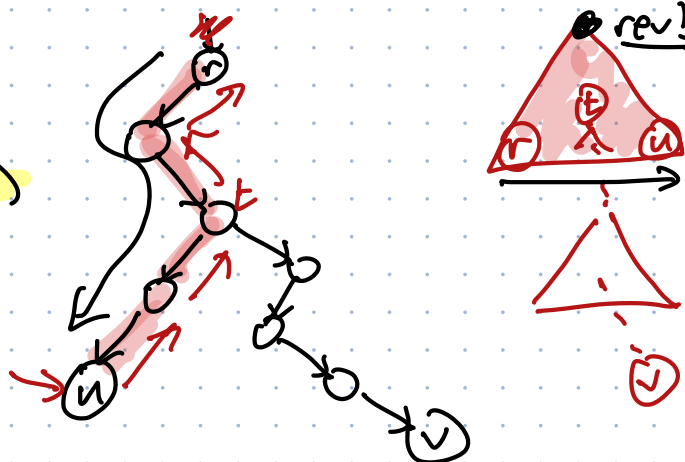
PathQuery(u, v):

→ access(u)

$O(\lg n)$  → make root(u)

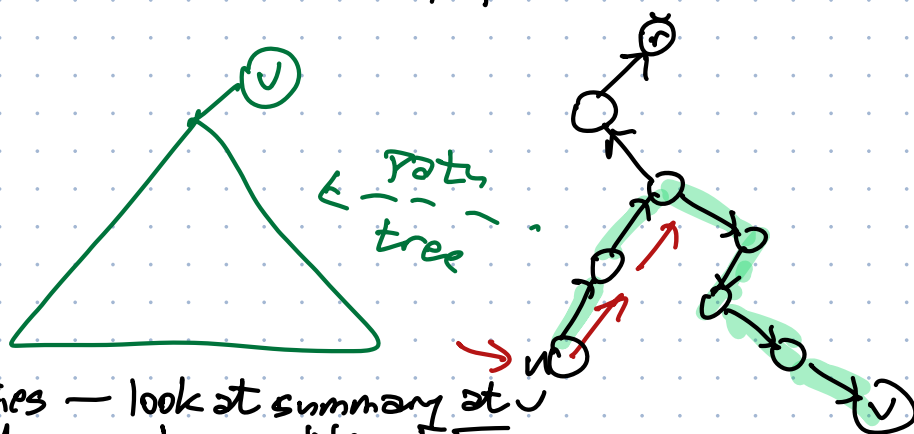
amtime → access(v)

Abstract tree T is unrooted



To make u the root  
reverse path from root to u

Set reverse bit in top path tree  
 Lazily update

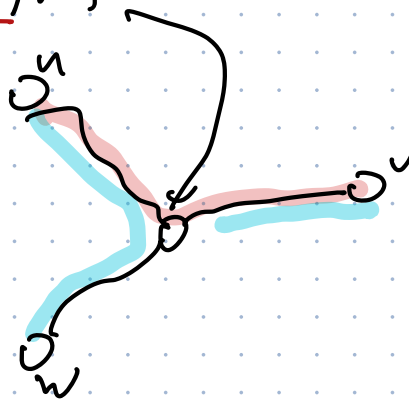


Queries — look at summary at v  
 Updates — lazy like ET

$LCA(u, v)$

$join(u, v, w)$

$O(\log n)$  am



access(u)  
make root(u)

access(u)

access(w)

access(u)  $\rightarrow$  only one edge changes to pref